

## ASSISTANT OFFICIAL – PREPARATION OUTLINE

The assistant official shall refer to the following rules.

## Rule 1 Facilities and Equipment

## 1.1 Competition area

## 1.1.1 Player's area

## 1.1.3 Special provisions – facility equipment

## 1.1.3.2 Foul detection device (foul lights)

## 1.1.4 Additional zones within the competition area

## 1.1.4.1 Team/coach area

## 1.1.4.2 Warm-up area

## 1.1.4.2.1 Inappropriate use of warm-up area

## 1.1.4.3 Equipment storage area

## 1.2 Non-competition areas

## 1.3 Safety measures

## 1.3.1 Surface

## 1.3.2 Approaches, must not be defaced

## 1.3.3 Unsecured bowling equipment

## Rule 2 Player Equipment

## 2.1 Balls for competition

## 2.2 Special equipment to grip the bowling ball

## 2.3 Altering of equipment surfaces

## 2.3.1 Use of substance on bowling ball during competition

## 2.3.2 Use of bowling towel to maintain surface

## 2.3.3 Use of additional equipment to alter surface

## 2.4 Use of pro shop services

## 2.5 Additional player equipment

## 2.6 Logo restrictions for equipment

## Rule 3 Uniforms and Apparel

## 3.1 Competition uniform

## 3.1.1 Uniform

## 3.1.2 Jerseys

## 3.1.3 Uniform fit

## 3.1.4 Shoes

## 3.1.5 Undergarments

## 3.1.6 Non-competition apparel

## 3.1.7 School name and uniform numbers

## 3.1.8 Blood situations

## 3.2 Non-compliance of apparel guidelines

## 3.3 Logo restrictions for apparel

## Rule 4 Teams

## 4.1 Team members

## 4.1.1 Players

- 4.1.2 Roster size and travel party size
- 4.2 Designation of coaches and captains
- 4.4 Competition lineup
  - 4.4.1 Inability to maintain lineup after match begins
- 4.5 Substitutions

## Rule 5 General Rules and Scoring

### 5.1 General Rules

- 5.1.1 Order of bowling, five-person games
- 5.1.2 Order of bowling, Baker format
- 5.1.3 Official lineup
- 5.1.4 Legal delivery
- 5.1.5 Special considerations to deliver the ball
- 5.1.6 Legal pinfall

### 5.2 General scoring

- 5.2.1 Games, how scored
- 5.2.2 Scoring, how recorded
- 5.2.3 Definition of a foul
  - 5.2.3.1 Deliberate foul
  - 5.2.3.2 Apparent foul
- 5.2.4 Scoring errors
  - 5.2.4.1 Scoring errors corrections by non-official
- 5.2.5 Malfunction of foul detection device
- 5.2.6 Scores, loss of

## Rule 6 Duration of Matches

- 6.1 Team matches (five person)
- 6.2 Baker, match play
- 6.3 Baker, total pinfall
- 6.4 Resolving tied games
  - 6.4.1 Sudden-death roll-off
    - 6.4.1.1 Shoot-out
    - 6.4.1.2 Modified Baker
- 6.5 Resolving ties – final event place finish

## Rule 7 Protocols

- 7.1 Competition schedule
  - 7.1.2 Matches—number per day
- 7.3 Competition guidelines
- 7.4 Match interruptions
  - 7.4.1 Illegal pinfall
  - 7.4.2 Pins – improperly set, first ball
  - 7.4.3 Pins – improperly set, second ball
  - 7.4.4 Pins – re-racks
  - 7.4.5 Pins – rebounding
  - 7.4.6 Pins – replacement
  - 7.4.7 Dead ball
  - 7.4.8 Bowling on wrong lane

- 7.4.9 Provisional ball
- 7.4.10 Equipment failure
- 7.4.11 Match-legal lineup not maintained
- 7.5 Interruptions – player/team conduct
  - 7.5.1 Unfair tactics
    - 7.5.1.1 Equipment
    - 7.5.1.2 Disruption of play
  - 7.5.2 Unsportsmanlike conduct
  - 7.5.3 Interrupted game/match – individual and team sanctions
  - 7.5.4 Forfeit
  - 7.5.5 Delay of game
- 7.6 Post-competition events
- 7.8 Decisions and protests
  - 7.8.1 Appeal or protest
  - 7.8.4 Competition (tournament and dual match) protest procedures

## Rule 8 Individual and Team Sanctions

- 8.1 General Guidelines
  - 8.1.1 Definition of misconduct
  - 8.1.2 Individual player or coach misconduct sanctions
    - 8.1.2.1 Warning
    - 8.1.2.2 Penalty
    - 8.1.2.3 Expulsion
    - 8.1.2.4 Disqualification
  - 8.1.3 Team discipline
- 8.2 Assessment of sanctions
- 8.3 Failure to comply