

NCAA SAND VOLLEYBALL RULES MODIFICATIONS

Modifications to the 2009-2011 Domestic Competition Regulations as Presented by USA Volleyball Beach Volleyball Rules

*Note: Teams shall abide by all USA Volleyball Beach Rules unless stated below in the NCAA Sand Volleyball Rules Modifications.
Instructions: Click on a link below to submit an online comment about that specific rule.*

RULE	MODIFICATION
NCAA Definitions	<p>Definitions:</p> <p style="padding-left: 40px;"><i>Doubles team</i>—two-player team (an NCAA Sand Volleyball match will consist of five doubles teams)</p> <p style="padding-left: 40px;"><i>Team (overall)</i>—all players representing a single institution and represented by five doubles teams</p>
1.2.4 COURTS	Grass courts are prohibited in NCAA competition.
1.2.6 COURTS	<p>Number of Courts: Two courts are required, three recommended to conduct an NCAA Team Match. If a match needs to be moved indoors to accommodate inclement weather, it may be played on one court, if there is only one court available.</p> <p>Adjacent Courts: When building courts side by side, it is recommended that the free space be six meters. If adjacent courts are situated end line to end line, the recommendation is 9 meters of free space.</p>
1.5 WEATHER	<p>The weather must not present any danger of injury to the players.</p> <p>Inclement weather. Collegiate sand volleyball is an outdoor sport. Matches shall be played outdoors unless weather or court conditions threaten the health and safety of student-athletes. In the event of inclement weather, a team match shall be conducted indoors provided a regulation sand volleyball court(s) is available.</p> <p>1.5.1 Determining playable outdoor weather conditions</p> <p style="padding-left: 40px;">When on site within one hour before game time, the coaches of both teams and/or the on-site administrator shall decide whether a game shall not be started because of unsatisfactory conditions of weather or competition court.</p> <p style="color: red; padding-left: 40px;"><i>Note: Guidelines for inclement weather conditions are outlined in the NCAA Sports Medicine Handbook under Lightning Safety and Cold Stress and Cold Exposure.</i></p> <p>1.5.2 Decision to suspend play</p> <p style="padding-left: 40px;">Should bad weather or unfit conditions exist during a match, the referee shall be the final judge as to the suspension, resumption or termination of play.</p> <p style="padding-left: 40px;">If play is suspended due to weather conditions, it is suggested that play resume as soon as conditions allow.</p> <p style="padding-left: 40px;">If a postponed match can be scheduled within a 48 hour period, the match shall resume at the point of suspension. Otherwise, the match is not replayed or continued at a later date unless both coaches agree to do so or unless conference rules dictate otherwise.</p>
2.1 NET	<p>2.1 The net is 8.5 m (27'10 1/2") long and 1 m (39") +/- 3 cm (+-11/8") wide when it is hung taut, placed vertically over the axis of the center of the court. It is made of 10 cm (4") square mesh. At its top and bottom there are two 7-10 cm (2 1/2-4") wide horizontal bands made of two-fold canvas, preferably in dark blue or bright colors, sewn along its full length. Each extremity of the upper band has a hole through which passes a cord fastening the upper band to the posts to keep the top of the net stretched. Within the bands, there are: a flexible cable in the upper one and a cord in the bottom one for fastening the net to the posts and keeping its top and bottom taut. It is permissible to have advertising on the horizontal bands of the net.</p> <p style="color: red; padding-left: 40px;">Note: At the prerogative of the host institution, advertising (print or decal) may be placed on the top tape, top net sleeve, bottom tape and/or tape outside the antenna. Institutional logos and NCAA logo are also permitted. During NCAA championship events, commercial advertising is prohibited.</p>
2.2 SIDE BANDS	2.2 Two color bands, 5-8 cm (2-3 1/8") wide (same width as the court lines) and 1 m (39") long, are

	<p>fastened vertically to the net and placed above each sideline. They are considered part of the net. Advertising is permitted on the side bands.</p> <p>Note: At the prerogative of the host institution, advertising (print or decal) may be placed on the top tape, top net sleeve, bottom tape and/or tape outside the antenna. Institutional logos and NCAA logo are also permitted. During NCAA championship events, commercial advertising is prohibited.</p> <p>Vertical tape markers are optional. If used, bands of white material 5 centimeters (2 inches) wide and 1 meter (39 inches) in length are fastened to the net at each end, over and perpendicular to each sideline and the center line. Vertical tape side markers are part of the net. If vertical tape markers are used, logos, markings and advertising are permitted.</p>
CHAPTER II/Participants	
<p>4.1 COMPOSITION AND REGISTRATION</p> <p>4.1.1</p>	<p><u>4.1.1 A team is composed of five doubles (two-player) teams.</u></p> <p>USAV 4.1.1 (added by USAV) A Coach and no more than one Assistant Coach are permitted to participate in the match to promote athletic development.</p> <p>Only five doubles teams count in the scoring of a match, either a dual or a tournament. Others may participate in exhibition matches or brackets but their points do not count toward the team score for determining the winner of a competition.</p> <p>Only the two players recorded on the scoresheet may participate in that doubles match.</p>
<p>4.1.3 (added by USAV)</p>	<p>Coaching is permitted under the following guidelines, Coaches:</p> <p>4.1.3.1 <u>must be identified as a coach and dress professionally, in shirt and shorts as a minimum requirement</u></p> <p>4.1.3.2 <u>may not address the officials or attempt to influence their decisions at anytime</u></p> <p>4.1.3.3 <u>may perform drills with their team on court prior to their official warm up</u></p> <p>4.1.3.3.1 <u>must leave the playing court at the start of the official timed warm up</u></p> <p>4.1.3.3.2 <u>may only instruct from the sideline during the shared team warm up</u></p> <p>4.1.3.4 <u>may not give instructions during play and must remain seated in the team area</u></p> <p>4.1.3.5 <u>may give instruction during all time outs and between sets</u></p> <p>4.1.3.6 <u>while coaching a specific match, must remain in the players area during the entire match and will switch sides with their team</u></p> <p>4.1.3.7 <u>are subject to sanction for delay of the match, coaching from the sideline, or inappropriate behavior</u></p>
<p><u>4.2 CAPTAIN</u></p>	<p>The team captain shall be indicated on the scoresheet. There shall be a captain designated for each doubles team.</p>
<p>5 PLAYERS' EQUIPMENT</p> <p>5.1 EQUIPMENT</p>	<p><u>5.1.1 A player's equipment consists of shorts or briefs. A jersey or "tank-top" is required. Players may wear a hat.</u></p> <p>NCAA: When engaged in competition, each competitor must wear an official team uniform with components governed by these rules or be subject to disqualification. Wearing any part of the official team uniform illegally (i.e., top off or intentionally shortened, shoulder straps lowered) while in the area of competition shall lead to a warning by the official that repeated violations may result in disciplinary action. A report of uncorrected violations shall be made to the referee and offending competitor's coach. The referee will submit a NCAA Incident Report within 48 hours of the completion of the match in which the violation occurred.</p> <ol style="list-style-type: none"> a. A uniform consists of two school-issued components—shorts or briefs and a top. A one-piece body suit is acceptable as a combination of the two components. Any outer garment (i.e. sweatpants) that is school-issued becomes the official uniform, when worn. b. The uniform must be of a material and design deemed to not be objectionable or offensive by the athletics department of the issuing institution. c. The uniform top must, by design and size, cover the full length of the torso, meeting or hanging below the waistband of the bottoms, while the competitor is standing. d. Additional visible clothing is an undergarment. It must be worn under the uniform and be of a solid color.

	<p>5.1.2 In addition to 5.1.1 the following will apply:</p> <ol style="list-style-type: none"> All players must be dressed identically. Team members must wear uniforms clearly indicating through color, logo and combination of all outer garments, that members are from the same team. Visible garments on the top (i.e. T-shirts) worn by team members must be identical. Visible undergarments on the bottom (i.e. tights) must be identical. <p>5.1.3 Logo Policy</p> <p>An institution’s official uniform and all other items of apparel (e.g., socks, headbands, T-shirts, wristbands, visors or hats, swim caps and towels) that are worn by student-athletes in competition, practice and official championship functions may bear a single manufacturer’s or distributor’s normal trademark, not to exceed 2¼ square inches, including any additional material (e.g., patch) surrounding the normal trademark or logo. The logo or trademark must be contained within a four-sided geometrical figure (i.e., rectangle, square, parallelogram).</p> <p>In addition, an institution’s official uniform cannot bear a design element similar to the manufacturer’s that is in addition to another logo or that is contrary to the size restriction. These restrictions apply to all apparel worn by student-athletes during the conduct of competition, which includes any practice, pregame or postgame activities.</p> <p>The logo restrictions on student-athletes’ apparel set forth in Bylaw 12.5.4 shall apply during NCAA championships to all personnel (e.g., coaches, trainers, managers) who are on the team bench for practices and games or who participate in NCAA news conferences. Please note that contracts between institutions and apparel manufacturers or distributors that include logo specifications may be honored, provided such contracts were in effect before August 11, 1998. The logo restrictions on student-athletes’ apparel set forth in 12.5.4 shall apply to commercial logos on uniforms worn by band members, cheerleaders, dance team members and the institution’s mascot during NCAA championship events.</p>
5.1.5	<p>5.1.5 Player’s jerseys must be numbered on the front and back of the jersey.</p> <p>5.1.6 A player number with Arabic numerals.</p> <ol style="list-style-type: none"> Each team member’s game jersey shall be numbered on the front and back. The number shall be centered on the back of the jersey. In the front, the number must be either centered or placed on one shoulder with the top of the number no more than 5 inches down from the shoulder seam. The following numbers are legal: 1, 2, 3, 4, 5, 10, 11, 12, 13, 14, 15, 20, 21, 22, 23, 24, 25, 30, 31, 32, 33, 34, 35, 40, 41, 42, 43, 44, 45, 50, 51, 52, 53, 54, and 55. The number shall be at least 6 inches high on the back and at least 4 inches high on the front and not less than 1-inch wide. Duplicate numbers are not permitted to be worn by members of the same team. The number shall be one single solid color that contrasts the jersey color and may be bordered by no more than a ½-inch border of any color(s).
6.1	<p>USAV – 6.1 Both Players and Coaches</p> <p>6.1.1 Participants must know the Beach Volleyball Domestic Competition Regulations and the NCAA modifications and abide by them.</p>
6.1.2	<p>6.1.2 Participants must accept referees’ decision with respectful conduct, without disputing them. In case of doubt, clarification may be requested.</p> <p>6.1.2.1 Either player may make this request (USAV addition)</p>
6.1.9	<p>Coaching</p> <ol style="list-style-type: none"> When coaching is allowed. A coach must remain seated except during timeouts and between sets. Coaching may occur during warm up, side changes, timeouts and between sets or matches. A coach may not interfere with play or coach verbally or by signaling during other times than specified above. Coaches shall be designated before the doubles matches. Use of electronic

	<p>communication devices (e.g. walkie-talkies and cell phones) is prohibited.</p> <ol style="list-style-type: none"> 2. Penalties when coach interferes with play. The purpose of coaching is to offer advice to the player. Coaches shall not in any way distract or annoy the opposing players. If a coach in any way interferes with play or distracts an opposing player at any time, he/she shall receive a direct warning from the Referee. For any subsequent violation, his/her player, on the court where the violation occurred, shall be assessed a point penalty. 3. Who may coach? Coaching is permitted by the head coach and assistant coach on the institutional coaching list and registered with their respective school. Two coaches may coach on the same court at one time. 4. Conversations of coach with opposing player banned. A coach shall not initiate a conversation with the opposing player or in any way get involved with an on-court problem, except at the request of the referee, or the player or the coach of the player involved. At no time should a player initiate a conversation with an opposing coach. Violations of these provisions by the coach are subject to misconduct.
CHAPTER III/ Point, Set and match winner	7 Scoring System
7.1	<p>TO WIN A MATCH</p> <p><u>7.1.1 A doubles team match is won by the doubles team that wins two sets.</u></p> <p><u>7.1.2 In case of a 1-1 tie, the deciding set (the 3rd) is played to 15 points with a minimum lead of 2 points.</u></p> <p><u>7.1.3 Dual Meet Matches.</u> The format is five best-of-three set doubles matches. Each doubles match is worth one point. The team meet is won by the team that wins the majority of doubles matches (i.e. best 3 of 5 doubles matches). Three or more points are required to win a team match.</p> <p><u>7.1.3.1 All doubles matches should be played to completion, unless there are extenuating circumstances.</u></p> <p><u>7.1.3.2 An unfinished match will be treated as a default by the withdrawing team, unless the decision not to finish is mutually made by both coaches.</u></p> <p><u>7.1.4. For a tournament to count toward the sport sponsorship minimum, a school must field five doubles teams.</u> All schools in the tournament do not need to field five teams, but only those schools fielding five teams may count the dates toward minimum requirements. Those schools fielding less than five teams must still count all dates of the tournament toward the maximum requirement. (Per NCAA bylaw 20.9.4.3)</p>
CHAPTER IV	PREPARATION OF THE MATCH, STRUCTURE OF PLAY
<u>9.2 SUBSTITUTIONS</u>	<p>Once the warm-up begins in any match (on any number of courts) substitutions are not permitted and players may not be replaced.</p> <p>Before warm-up begins, if a coach replaces a member of the doubles team in the line-up, he/she may place an alternate in the vacated spot, and the team remains in the same position. If the coach replaces both members of a doubles team, then the lower teams will move up to fill the vacated position and the two alternates create a new team that plays in the #5 team.</p> <p>If playing on less than five courts, the players not on the court may still be replaced before the start of their warm-up (e.g. if a player on team No. 4 gets sick/injured while No.1-3 are warming up...team No. 5 replaces team number 4 and slide the remaining team up.</p> <p>Team Line-ups</p> <ol style="list-style-type: none"> 1. Exchange of line-ups. One hour before the start of the match, the coaches shall simultaneously exchange their complete doubles line-ups. 2. Only physically able players shall be listed in the line-up. Coaches shall list players in the line-up only if they are able to play. 3. Players must play in order of ability. The line-up shall always be based on order of ability. "Matching up" is prohibited. Players must compete in order of ability with the best

	<p>doubles team on the team playing at the No. 1 position, the second best at No. 2, and so on through all positions.</p> <p>4. <i>Line-up changes in back-to-back dual matches.</i> In back-to-back dual team matches (two consecutive dual team matches played regardless of time between matches), the team line-up (as played) may be changed for the second match. A player may move up or down one position in this situation. The line-up must still stay in order of ability.</p> <p>5. <i>Team that has an insufficient number of players.</i> A team appearing with an insufficient number of players shall default matches at the bottom of the line-up. If the No. 1 doubles team is not available to compete, all doubles teams must move up one position. The No. 1 doubles match cannot be forfeited. The minimum number of players for a dual-meet match is six physically able players. A team that does not meet this minimum must forfeit the match.</p>
CHAPTER VIII	REFEREEING CORPS AND PROCEDURES
24.1 COMPOSITION	<p>One referee required.</p> <p>Players from non-competing teams may keep score, serve as a line judge or serve as the second referee.</p>